COMPONENT DESCRIPTION – PD2

PROGRAMME
3-Year Enterprising Leadership Programme

COMPONENT
Process Design 2 – Organising & Collaborating in a New Context

SEMESTER
Semester 3 "OUTPOST"

DOMAIN
Process Design

DESCRIPTION
The component have emphasis on the role of leadership and management. It will focus on how to make an efficient organisation and an investigation into the concept of 'organisational culture'. It will cultivate the student in the role as project and process leaders within the areas of planning, designing and execution. The student will experiment with different structured approaches to designing processes as a means to collaborate with organisations and groups by investigating the organisations needs and to expanding their capacity for learning and achieving their goals. Various organisational theories are furthered as an interdisciplinary framework for helping the organisation to unfold its potential. Working dynamically as a team with complex and changing assignments, students will explore issues relating to organisations and multiple stakeholders.

DURATION
7 weeks

ECTS
10

PREREQUISITES
Semester 3

LEARNING OUTCOMES
- The students will learn to use existing tools and competences to develop their project- based learning organisation so that fits the realities of the other partner-projects and other assignments.
- The students will learn the fundamentals of process design, facilitation, and leadership within meetings,
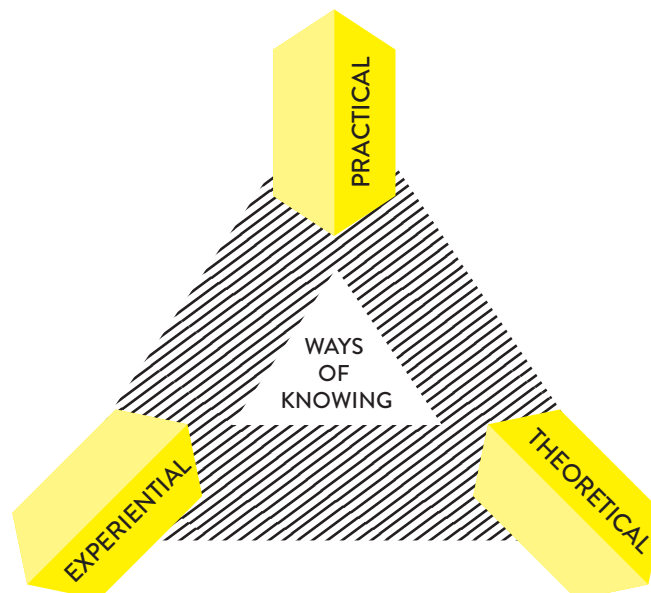
workshops, and larger processes.

- The students learn to deliver value to their clients and other stakeholders.
- The students learn to perform exploratory stakeholder research for social labs.
- The students learn to develop ways of working and collaborating that support efficiently creating quality results.
- The students learn to manage roles, mandates, workflow, decision-making and communication, in a clear and effective way.
- The students will gain knowledge and experience around organisational design and organisational development, and organisation communication.
- The students will gain the ability to do organisational evaluations with the focus on organisational performance and project execution.
- The students will gain ability to work with team building and cultural development within the organisation.

LEARNING & TEACHING STRATEGY

The learning process that the students carry out in their work and assignments is called Creative Inquiry. It is a process that is intended to be holistic, that involves exploration, creation and reflection and includes three ways of knowing and learning:

- Conceptual and theoretical knowledge

- Methodological and practical knowledge

- Phenomenological and experiential knowledge

The component is organised around the team's multiple assignments, with particular focus on running and developing their project-based-learning organisation. The students will explore through lectures, self-study,

guidance and practical work on collaborative assignments.

MARKING CRITERIA & ASSESSMENT

The evaluation and assessment of this component, BD2 and partly ELP3 are based on the combined assessment of written reports and oral presentation, where the students are evaluated exam by internal and local external censors in a pass/fail group exam.

The students must during written report and oral presentation reflect on the complexity and scope of the organisation and the many partnership-assignments completed. The reports and presentation must reflect the different levels and perspectives of the organisation:

- o   Individual organisation member level
- o   Partnership-project group level
- o   Organisation-wide level
- o   The various dimensions of the organization
- o   Navigating and learning from the local context

REALISATION

Lectures, workshops, presentations, evaluations, and guidance: 60 hours
Organisational work: 100 hours
Self-study, reading, research, and individual assignments: 55 hours
Community work; socially and professionally related study activities: 60 hours

The students will be working on creating their first version of their own project-based-learning organisation. This will be the foundation for their continued studies.

COMPULSORY READING

- Gamestorming: A Playbook for Innovators, Rulebreakers, and Changemakers, by David Gray. Chapters 1-3 - more here: http://gamestorming.com
- Intervention Skills Small Groups Teams: Process Consultation for Small Groups and Teams, by W. Brendan Reddy
- "Appreciative Inquiry: A Positive Revolution in Change (2005), by David L. Cooperrider & Diana Whitney - ISBN-10: 1576753565 - ISBN-13: 978-1576753569
- Nine Emerging and Connected Organizational and Leadership Principles, by Brenda Zimmerman
- A Leader's Guide to Decision Making - Dave Snowden